



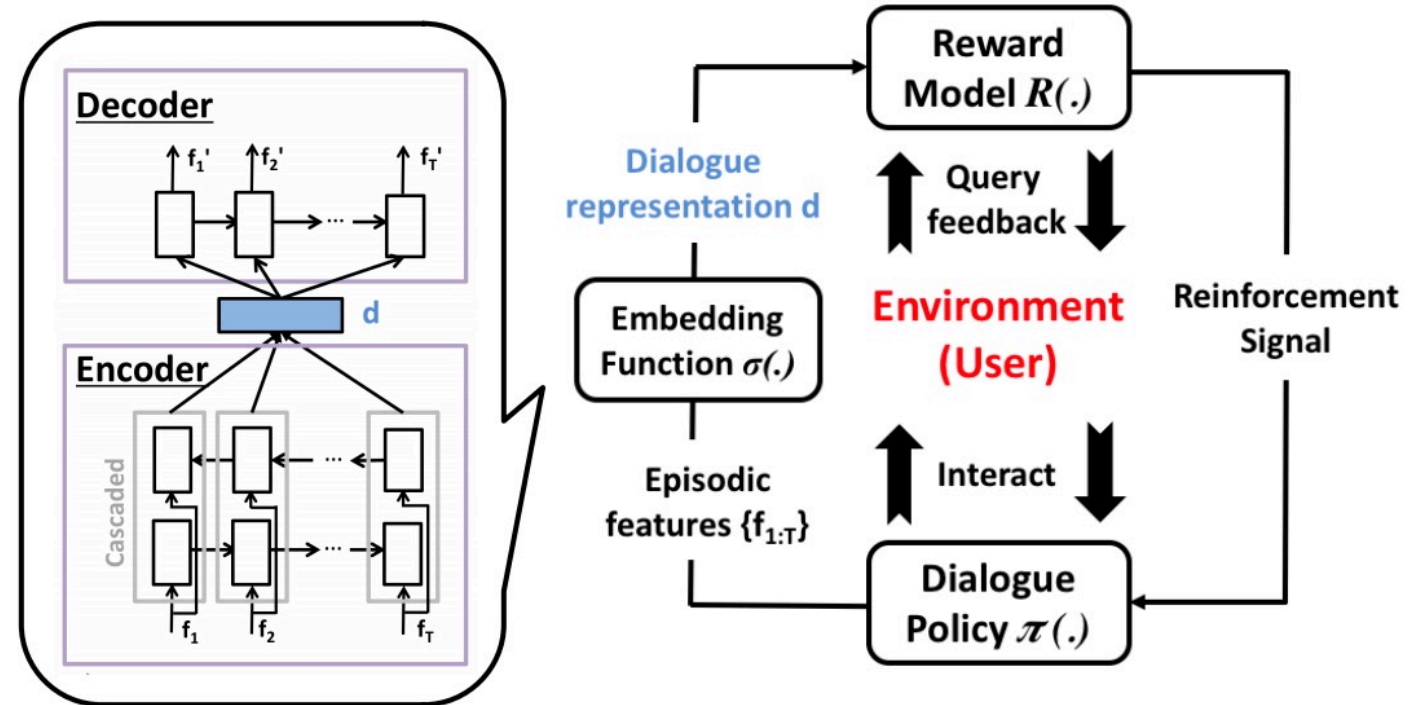
On-line Active Reward Learning for Policy Optimisation in Spoken Dialogue Systems

introduction

1. an on-line learning framework whereby the dialogue policy is jointly trained alongside the reward model via active learning with a Gaussian process model.
2. This Gaussian process operates on a continuous space dialogue representation generated in an unsupervised fashion using a recurrent neural network encoder-decoder.
3. reduce data annotation costs and mitigate noisy user feedback in dialogue policy learning.

Three main parts of propose framework

1. A dialogue embedding function
2. An active reward model of user feedback
3. A dialogue policy
4. the key contribution here is to learn the noise robust reward model and the dialogue policy simultaneously on-line, using the user as a 'supervisor'.

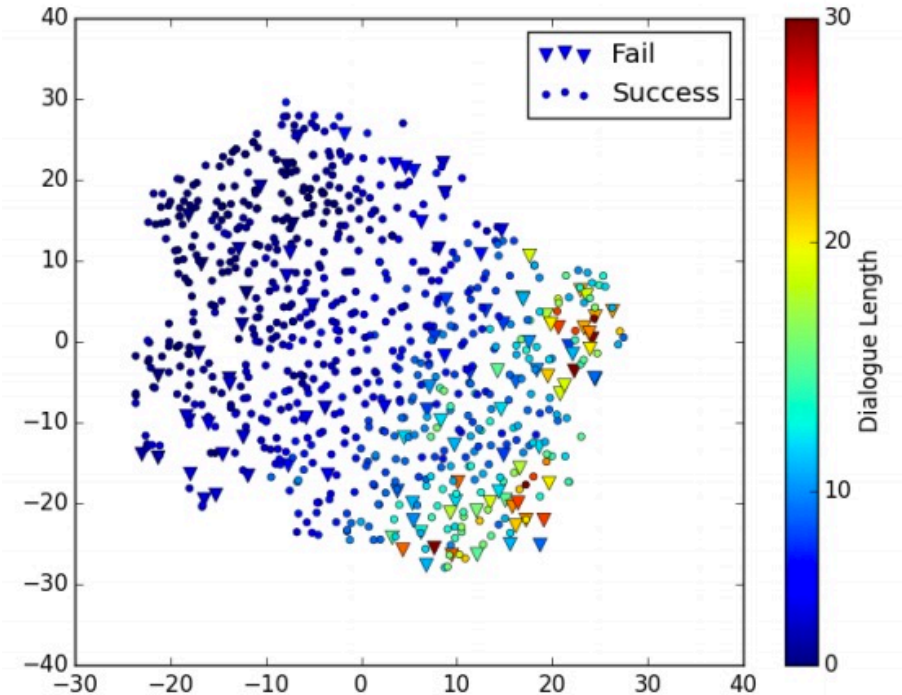


Unsupervised Dialogue Embeddings

$$\begin{aligned}\vec{\mathbf{h}}_t &= LSTM(\mathbf{f}_t, \vec{\mathbf{h}}_{t-1}) \\ \overleftarrow{\mathbf{h}}_t &= LSTM(\mathbf{f}_t, \overleftarrow{\mathbf{h}}_{t+1})\end{aligned}\quad \mathbf{d} = \frac{1}{T} \sum_{t=1}^T \mathbf{h}_t$$

$$MSE = \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \|\mathbf{f}_t - \mathbf{f}'_t\|^2$$

user intention determined
by the semantic decoder, the distribution over each
concept of interest defined in the ontology, a one-
hot encoding of the system's reply action, and the
turn number normalised by the maximum number
of turns (here 30)

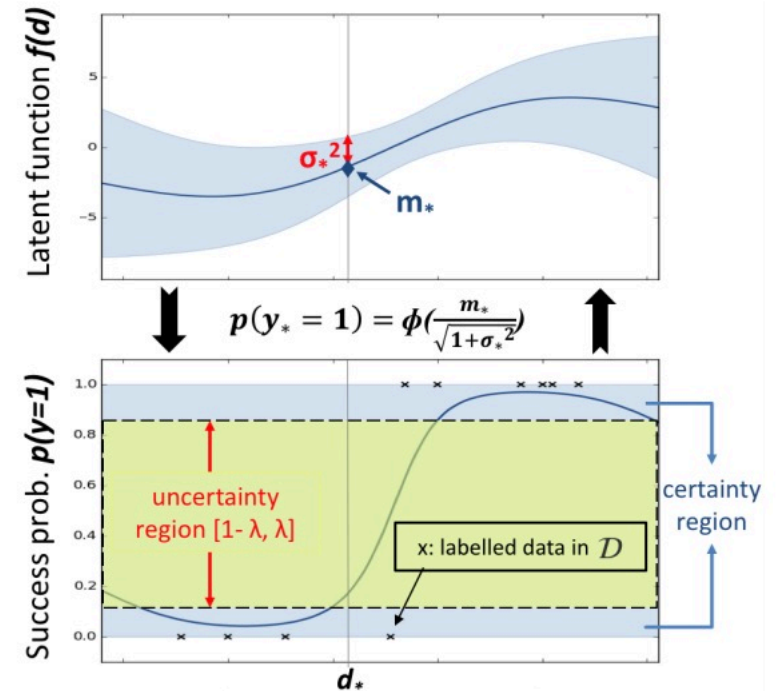


Active Reward Learning

$$p(y = 1 | \mathbf{d}, \mathcal{D}) = \phi(f(\mathbf{d} | \mathcal{D})).$$

$$k(\mathbf{d}, \mathbf{d}') = p^2 \exp\left(-\frac{\|\mathbf{d} - \mathbf{d}'\|^2}{2l^2}\right) + \sigma_n^2$$

a latent function $f(\mathbf{d} | \mathcal{D}) : \mathcal{R}^{\dim(\mathbf{d})} \rightarrow \mathcal{R}$



results

Dialogues	Reward Model	Subjective (%)
400-500	<i>Obj=Subj</i>	85.0 ± 2.1
	<i>off-line RNN</i>	89.0 ± 1.8
	<i>Subj</i>	90.7 ± 1.7
500-850	<i>on-line GP</i>	91.7 ± 1.6
	<i>Subj</i>	87.1 ± 1.0
	<i>on-line GP</i>	90.9 ± 0.9*

* $p < 0.05$

<i>Subj</i>	Prec.	Recall	F-measure	Number
Fail	1.00	0.52	0.68	204
Suc.	0.95	1.00	0.97	1892
Total	0.96	0.95	0.95	2096



Thank you!

Presented by Jiyuan Zhang